

# ACTIVITY

## TITLE

Scratch - Tell a Joke Project

## DESCRIPTION



Know a good joke? In this project you will program two Scratch characters, one to tell a joke and one to listen.

## GOALS

1. Select or create two different characters in Scratch.
2. Program one character to tell a joke.
3. Program the other character to respond to the joke and laugh.
4. Be sure to use the 'wait' command in this program.
5. You should create or select a background that looks good with your characters.

## HELP

[Click here](#) for a video that demonstrates the basics of programming dialogue between two characters using the 'wait' command.

## VALUE

**200 XP**

## ACHIEVEMENT

[Used the "Wait" Command](#)

Project idea adapted from material available for free download at [learnscratch.org](http://learnscratch.org)

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