

ACTIVITY

TITLE

Throw a party! (Broadcast and Receive)

DESCRIPTION



In this project you will program a party! You will make two characters (of your choice) talk to each other while enjoying the ever-changing background scenery.

GOALS

In this project you must:

USE THE "BROADCAST" & "RECEIVE" (NOT "WAIT") COMMANDS TO...

1. **Make two characters (create 2 of your own or use pictures) talk to each other - they must take turns speaking & cannot talk over one another!**
2. **Each character should say at least 6 lines of dialogue.**
3. **Create at least 1 costume change for each character.**
4. **Create at least 1 scenery change.**

**NOTE: You cannot use the "WAIT" command! You must use "BROADCAST/RECEIVE"*

EARN AN ACHIEVEMENT!

1. Create a story or cartoon strip that makes sense as you change backgrounds and move through the dialog.
2. Add 2 additional characters that speak with the others, make sure these characters fit your story.
3. Add 2 additional scene changes (Hint: you can import pictures from outside of Scratch - [Flickr Creative Commons](#))
4. Add sound effects that are also controlled by the BROADCAST/RECEIVE command.

HELP

[How to use the Send/Receive command - part 1](#)

[How to use the Send/Receive command - part 2](#)

VALUE

200XP

ACHIEVEMENT

BROADCAST/RECEIVE

Some portions adapted from <http://www.learnscratch.org>

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